

Lecture 1, Sep 3, 2025

Theory of Linear Control Systems

- *Dynamical systems* (aka *systems* or *dynamical processes*) are mathematical models that describe how quantities of interest evolve over time
 - At a high level: input $u(t)$, output $y(t)$
- We are interested in the theory of *analysis* (how is the system behaving?) and *control* (how can we make the system behave well/better?) for *linear time-invariant* (LTI) systems in continuous time

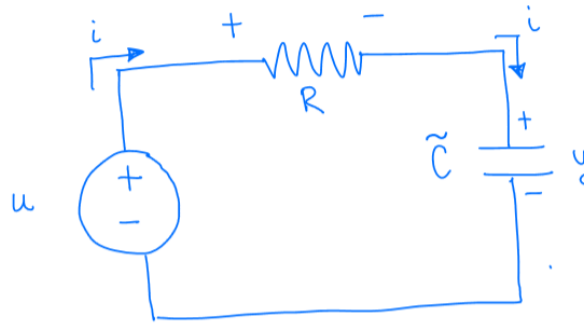


Figure 1: Circuit example of a dynamical system.

- Consider the circuit above; let y be the voltage across the capacitor and u be the input voltage
 - $i = \tilde{C} \frac{dy}{dt}$
 - By KVL: $u - iR - y = 0 \implies u - R\tilde{C} \frac{dy}{dt} - y = 0$
 - Rearrange: $\frac{dy}{dt} = -\frac{1}{R\tilde{C}}y + \frac{1}{R\tilde{C}}u$
 - We now have an ODE representing the LTI system

Definition

A *linear time-invariant* system in *state-space* form is represented by the following:

$$\begin{aligned}\dot{\mathbf{x}} &= \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t), t \geq 0 \\ \mathbf{y}(t) &= \mathbf{C}\mathbf{x}(t) + \mathbf{D}\mathbf{u}(t)\end{aligned}$$

where

$$\begin{aligned}\mathbf{x} &: [0, \infty) \in \mathbb{R}^n (\text{state}) \\ \mathbf{u} &: [0, \infty) \in \mathbb{R}^m (\text{input}) \\ \mathbf{y} &: [0, \infty) \in \mathbb{R}^p (\text{output})\end{aligned}$$

The first is known as the *state equation* while the second is the *measurement equation*.

- $\mathbf{A} \in \mathbb{R}^{n \times n}$ is the *system* matrix.
- $\mathbf{B} \in \mathbb{R}^{n \times m}$ is the *input* matrix.
- $\mathbf{C} \in \mathbb{R}^{p \times n}$ is the *output* matrix.
- $\mathbf{D} \in \mathbb{R}^{p \times m}$ is the *feedforward* matrix.

- For our example system: $x = y, \dot{x} = -\frac{1}{R\tilde{C}}x + \frac{1}{R\tilde{C}}u, y = x + u$ (note in this example we can fully measure the state)
 - $A = -\frac{1}{R\tilde{C}}$
 - $B = \frac{1}{R\tilde{C}}$

- $C = 1$
 - $D = 0$
- Within dynamical systems we have several forms of representation:
 - Model-based representation (for systems represented as ODEs)
 - * We are interested in continuous time, deterministic (no noise), LTI systems
 - Data-based representation (for streams of data)
 - Computer-based representation (for complicated systems that we cannot write down)