Lecture 4, Jan 16, 2024

Process Creation

- A Process Control Block (PCB) contains all information about a process
 - This includes:
 - * Process state
 - * CPU registers
 - * Scheduling information
 - * Memory management information
 - * I/O status
 - * Anything else that the process needs
 - In Linux this is the task_struct struct



Figure 1: Process lifecycle diagram.

- Each process goes through a lifecycle as depicted above
 - The "waiting" state means a process is ready to run, but the CPU is not running it yet (due to scheduling)
 - The "blocked" state means a process is waiting for I/O and cannot be run
- In Linux, the $/ \verb"proc"$ directory contains a special file system that present the kernel's state
 - Every directory that is a PID that represents a process
- Processes could be created from scratch; we can load the program into memory and create the PCB (which is what Windows does), but on Unix this works differently
- On Unix systems, instead of creating a new process, we can clone an existing process
 - This clones the entire PCB of the old process, so everything is copied, including variables
 - The two processes are distinguished using a parent-child relationship
 - We could then allow either process to load a new program and set up a new PCB
- To clone a process, use the pid_t fork(void); function (note typedef int pid_t)
 - The return value is the PID of the child process, or 0 if currently in the child process, or -1 on failure
 - Syscalls pid_t getpid(); can be used to get the current process PID; pid_t getppid(); gets the parent process PID
 - * Note: man <func> can be used to view the manual pages (documentation) for syscalls and library functions
- int execve(const char *pathname, char *const argv[], char *const envp[]); replaces the current process with another program and resets
 - pathname is the full path of the program; argv are the program args; envp are the environment variables
 - * Note: the first element of ${\tt argv}$ should still be set to the program name
 - Returns -1 on failure and sets errno
 - This allows a process to be replaced with another one; so to execute another program from a process, we can fork() and call execve() in the child process