

Lecture 5, Sep 22, 2023

Analyzing Complex Op-Amp Circuits

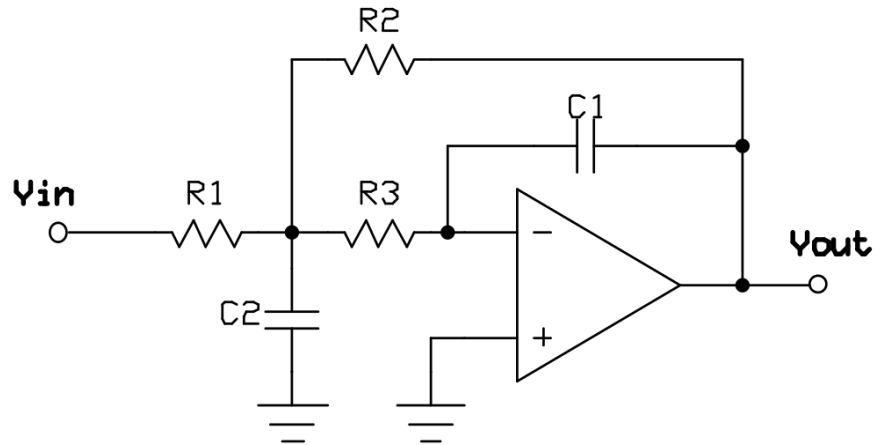


Figure 1: An inseparable op-amp circuit.

- Example: find the transfer function of the above circuit
 - There is only one op-amp so we can't break this circuit down; we must write multiple node equations
 - We should write node equations at the inverting input (V_y) and the node to the right of V_{in} (V_x)
 - * We also know that $V_y = 0$
 - $$\frac{V_x - V_{in}}{R_1} + sC_2V_x + \frac{V_x - V_{out}}{R_2} + \frac{V_x}{R_3} = 0 \implies \left(sC_2 + \frac{1}{R_1} + \frac{1}{R_3} + \frac{1}{R_2}\right)V_x + \left(-\frac{1}{R_1}\right)V_{in} + \left(-\frac{1}{R_2}\right)V_{out} = 0$$
 - $$\frac{-V_x}{R_3} + -sC_1V_{out} = 0 \implies V_x = -sR_1C_3V_{out}$$
 - Sub back to get
$$H(s) = \frac{\left(\frac{1}{R_1}\right)}{-s^2C_1C_2R_3 + \left(-\frac{C_1R_3}{R_1} - C_1 - \frac{C_1R_3}{R_2}\right)s + \left(-\frac{1}{R_2}\right)}$$
 - * Normalize:
$$s^2 + \left(-\frac{1}{C_2R_1} + \frac{1}{C_2R_2} + \frac{1}{C_2R_3}\right)s + \left(\frac{1}{C_1C_2R_2R_3}\right)$$

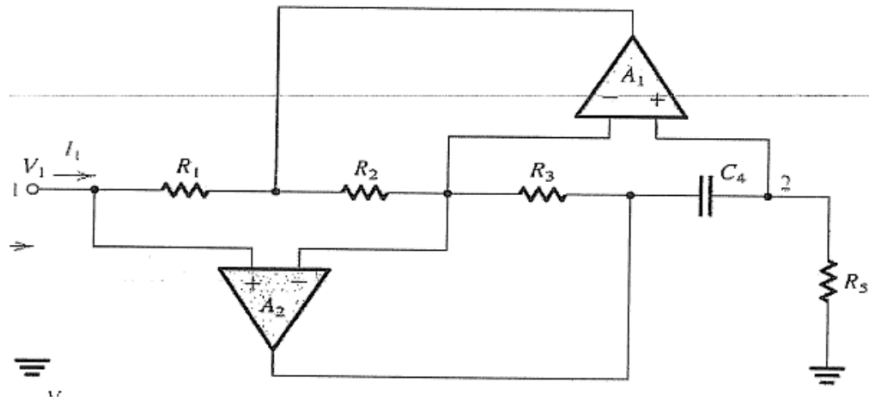


Figure 2: Example circuit to find the equivalent impedance.

- Example: find the equivalent input impedance of the circuit above
 - We want to find an input current I_{in} caused by an input voltage V_{in} , then we can find the impedance as $\frac{V_{in}}{I_{in}}$
 - Note we can't write useful node equations at the node between R_1, R_2 or the node between R_3, C_4 because they are both connected to the output of op-amps
 - The node between R_2, R_3 and the node between C_4, R_5 have the same voltage as V_{in} due to the op-amp feedback
 - Node equations:
 - * $\frac{V_{in} - V_A}{R_1} - I_{in} = 0 \implies V_A = V_{in} - R_1 I_{in}$
 - * $\frac{V_{in} - V_A}{R_2} + \frac{V_{in} - V_C}{R_3} = 0 \implies V_{in} \left(\frac{1}{R_2} + \frac{1}{R_3} \right) + V_A \left(-\frac{1}{R_2} \right) + V_C \left(-\frac{1}{R_3} \right) = 0 \implies V_C = V_{in} - \frac{R_1 R_3}{R_2} I_{in}$
 - * $sC_4(V_{in} - V_C) + \frac{V_{in}}{R_3} = 0 \implies -\frac{sC_4 R_1 R_3}{R_2} I_{in} + \frac{1}{R_3} V_{in} = 0$
 - * $Z_{eq} = \frac{V_{in}}{I_{in}} = s \left(\frac{C_4 R_1 R_3 R_5}{R_2} \right)$
 - If we let $\frac{C_4 R_1 R_3 R_5}{R_2} = L$, we see $Z_{eq} = sL$ – this circuit is an inductance simulator
 - Inductors are very hard to work with at a small scale, so circuits like these are often used to replace inductors with other components
 - Note this only simulates the frequency response of an inductor, but not other aspects like the energy storage

Real-World Op-Amps

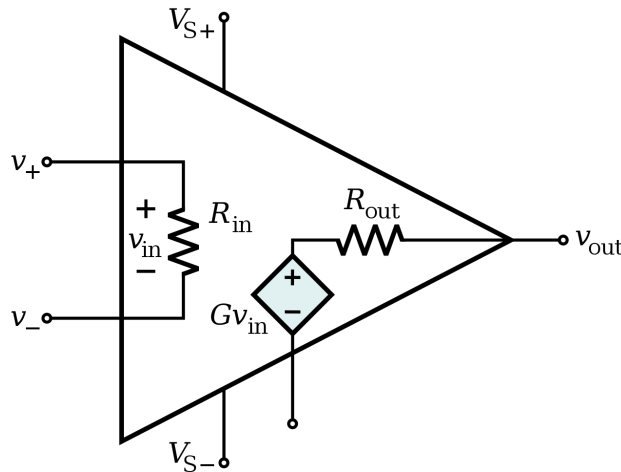


Figure 3: Equivalent internal model of a real-life op-amp.

- Real-world op-amps have several differences compared to ideal op-amps:
 1. Feedback loops: the degree of negative feedback (output to inverting input) must be greater than the degree of positive feedback (output to noninverting input) for the system to be stable
 - For our purposes, we assume that the feedback is sufficient as long as there is a path from the output to the inverting input
 2. Finite input impedance: the impedance looking into the terminals is finite, which means that a small current can flow into the inputs
 - This impedance is frequency dependent but most of the time it suffices to model as a simple resistance

- The input impedance is often in the range of megaohms to gigaohms, even for cheap op-amps
- In most cases, the assumption that no current flows in is valid, unless the external resistances attached are on the same order of magnitude (or greater) than the internal resistance
- 3. Nonzero input offset: the difference between the voltages on the terminals is nonzero due to the finite open-loop gain
 - This is often in the range of millivolts or nanovolts, so it will not affect the circuit in most cases
 - This does not matter most of the time, but for particular sensitive circuits or filters it needs to be accounted for
- 4. Finite open-loop gain: the op-amp output voltage is $v_{out} = (v_+ - v_-)A_0$ where A_0 is the open-loop gain; in a real-world op-amp, this gain is finite
 - This means that the feedback control is not perfect, and so the difference between the voltages of the two inputs is nonzero
 - In modern op-amps, the gain is often around 100,000 for cheaper modern op-amps, or up to millions for better ones
 - * For older technology this could be in the thousands
 - To see if this will have an impact, we need to compare the op-amp gain to the function of the circuit we're trying to implement
 - * e.g. if we're trying to make an inverting amplifier, and the gain we want is within an order of magnitude of the open-loop gain, then it could be problematic
- 5. Finite bandwidth, conditional stability, and not linear time-invariant (LTI): real op-amps can be frequency-limited, can have stability issues, and may not be perfectly linear time-invariant
 - The bandwidth is usually limited to megahertz to gigahertz ranges
 - The op-amp should be at least an order of magnitude faster than the operating range of the circuit
- 6. Nonzero output impedance: the impedance of the output is nonzero, so the amount of current we can draw is finite
 - Drawing too much current would start causing considerable loading effects
 - The output resistance is typically in the range of ohms to kilohms
 - Since we're usually using kilohm-level resistances in our circuits, this could be a very common issue
- Additionally, real-world op-amps must be powered by some pair of voltages V_{dd}, V_{ss} , which restricts the range that V_{out} can take on
 - If we expect the output voltage to be outside this range, it is capped instead
 - When the waveform is cut off due to op-amp output limits, it is referred to as *clipping*
 - Clipping may not happen right at the supply voltage; there may be a small gap and clipping happens slightly below the supply voltage