## Lecture 13, Oct 19, 2023

## **Perturbation Theory**

- Perturbation theory deals with the changes in a function (e.g. an orbit) resulting from a small change
- Let  $x(t) = x_0(t) + \Delta x(t)$ , where x(t) is some nominal solution and  $\Delta x(t)$  is some small disturbance; our goal is to get the response f(x) in terms of  $\Delta x$  only, since we might not have a closed-form expression for f
- Recall the equations of motion:  $\begin{cases} f_1(r, \dot{r}, \ddot{r}, \omega, \dot{\omega}) = \ddot{r} r\omega^2 = -\frac{\mu}{r^2} \\ f_2(r, \dot{r}, \ddot{r}, \omega, \dot{\omega}) = r\dot{\omega} + 2\dot{r}\omega = 0 \end{cases}$
- Take some nominal/reference solutions  $r_0(t), \omega_0(t)$  so that  $\begin{cases} r(t) = r_0(t) + \Delta r(t) \\ \omega(t) = \omega_0(t) + \Delta \omega(t) \end{cases}$
- Consider a satellite in orbit; we fire thrusters such that at time t = 0, we have an instantaneous increase in velocity  $\Delta v$  tangential to the orbit
  - The resulting orbit will be slightly elliptical

• Plug in reference solution to first equation:  $(\ddot{r}_0 + \Delta \ddot{r}) - (r_0 \Delta r)(\omega_0 + \Delta \omega)^2 = -\frac{\mu}{(r_0 + \Delta r)^2}$ 

- Expand and ignore all terms second order and above  $\mu \left( 1 - 2\Delta r \right)$ 

$$- (\ddot{r}_{0} + \Delta \ddot{r}) - r_{0}\omega_{0}^{2} + 2r_{0}\omega_{0}\Delta\omega + \omega_{0}^{2}\Delta r = -\frac{r}{r_{0}^{2}\left(1 + \frac{\Delta r}{r_{0}}\right)} = -\frac{r}{r_{0}^{2}}\left(1 - 2\frac{r}{r_{0}}\right)$$
$$- \ddot{r}_{0} - r_{0}\omega_{0}^{2} + \Delta \ddot{r} - 2r_{0}\omega_{0}\Delta\omega - \omega_{0}^{2}\Delta r = -\frac{\mu}{r_{0}^{2}} + 2\frac{\mu}{r_{0}^{2}}\Delta r$$

- Compare this with the equation of motion, we can subtract  $\ddot{r}_0 - r_0 \omega_0^2 = -\frac{\mu}{r_0^2}$  from both sides

$$-\Delta \ddot{r} - 2r_0\omega_0\Delta\omega - 3\omega_0^2\Delta r = 0$$

• The second equation gives  $r_0 \Delta \dot{\omega} + 2\omega_0 \Delta \dot{r} = 0$ , with initial conditions  $\Delta r(0) = 0, \Delta \dot{r}(0) = 0, \Delta \omega(0) = \frac{\Delta v}{r_0}$ 

- Integrate directly:  $r_0\Delta\omega + 2\omega_0\Delta r = C = \Delta v$  The first equation becomes:  $\Delta \ddot{r} + 4\omega_0^2\Delta r 3\omega_0^2\Delta r = 2\omega_0\Delta v$
- $-\Delta \ddot{r} + \omega_0^2 \Delta r = 2\omega_0 \Delta v$
- Particular solution:  $\Delta r(t) = \frac{2\Delta v}{\omega_0}$  Homogeneous solution:  $c_1 \cos(\omega_0 t) + c_2 \sin(\omega_0 t)$
- Solve for initial conditions:  $\Delta r(t) = \frac{2\Delta v}{\omega_0} (1 \cos(\omega_0 t))$
- The resulting orbit is slightly elliptical, and at t = 0 we're at the point on the ellipse closest to the focus

## Gravity Boosting/Braking

- Consider a body with velocity  $\underline{v}_p$ ; a spacecraft of velocity  $\underline{v}_s^-$  approaches it from far away, and we want to know the velocity of the spacecraft  $\underline{v}_s^+$  after escaping the planet's gravity
- Shift into the planet's reference frame; the velocity of the spacecraft in this frame is  $\underline{u}_s^- = -\underline{v}_p + \underline{v}_s^-$
- Since the spacecraft is coming from infinity, the orbital shape is effectively hyperbolic •
  - The spacecraft will be entering and leaving with the same magnitude of velocity in the planet's frame,  $||u_s^-|| = ||u_s^+||$
- If we now shift into the sun's reference frame, the spacecraft leaves with velocity  $\underline{v}_s^+ = \underline{u}_s^+ + \underline{v}_p$  Depending on the direction that the vectors are arranged,  $\underline{v}_s^+$  can be much faster or slower than  $\underline{v}_s^-$ 
  - If the spacecraft passes behind the planet, it will speed up; if it passes in front of the planet, it will slow down
- This is called gravity boosting or braking (aka the slingshot effect)

## **Example Problem**

- Given that the orbital shape of a body is  $r = a\sqrt{\cos 2\theta}$ , show that in order to create this orbital shape,