

# Lecture 33, Dec 5, 2022

## Piecewise Continuous Functions as Vectors

- The set of piecewise continuous functions on  $(a, b)$  is denoted by  $PC[a, b]$
- This set is closed under scalar multiplication and addition, so it forms a vector space
- We define the *inner product* of two members of  $PC[a, b]$  as  $\langle f, g \rangle = \int_a^b f(x)g(x) dx$ 
  - The inner product is like a more generalized dot product
  - The usual properties of dot products are also satisfied: commutativity, linearity, distributivity, and  $\langle f, f \rangle = 0$  if and only if  $f = 0$
- Using the inner product we can define the *norm* as  $\|f\| = \sqrt{\langle f, f \rangle} = \sqrt{\int_a^b (f(x))^2 dx}$
- $f, g \in PC[a, b]$  are *orthogonal* if  $\langle f, g \rangle = \int_a^b f(x)g(x) dx = 0$

### Definition

A set of functions

$$S = \{ \phi_1(x), \phi_2(x), \dots \} \in PC[a, b]$$

are orthogonal if

$$\langle \phi_n, \phi_m \rangle = 0, n \neq m$$

and orthonormal if

$$\|\phi_n\| = 1, \forall n$$

i.e.  $\langle \phi_n, \phi_m \rangle = \delta_{mn}$

## Fourier's Theorem

- An important orthonormal set on  $PC[-L, L]$  is  $\left\{ \sqrt{\frac{2}{L}} \frac{1}{2}, \sqrt{\frac{1}{L}} \sin\left(\frac{m\pi x}{L}\right), \sqrt{\frac{1}{L}} \cos\left(\frac{m\pi x}{L}\right), \dots : m \in \mathbb{N} \right\}$ 
  - $\int_{-\pi}^{\pi} \sin(nx) \cos(mx) dx = \int_{-\pi}^{\pi} \sin(nx) \sin(mx) dx = \int_{-\pi}^{\pi} \cos(nx) \sin(mx) dx = \delta_{mn}\pi$

### Theorem

Fourier's Theorem: suppose  $f$  is periodic with period  $2L$ ,  $f, f' \in PC[-L, L]$ , then  $f$  can be expressed as a Fourier series:

$$f(x) = \frac{a_0}{2} + \sum_{m=1}^{\infty} \left( a_m \cos\left(\frac{m\pi x}{L}\right) + b_m \sin\left(\frac{m\pi x}{L}\right) \right)$$

with Fourier coefficients given by

$$a_0 = \frac{1}{L} \langle f(x), 1 \rangle \tag{1}$$

$$a_m = \frac{1}{L} \left\langle f(x), \cos\left(\frac{m\pi x}{L}\right) \right\rangle \tag{2}$$

$$b_m = \frac{1}{L} \left\langle f(x), \sin\left(\frac{m\pi x}{L}\right) \right\rangle \tag{3}$$

- The Fourier theorem is the direct analogue of the fact that you can represent a vector in another basis by taking the dot product of the vector with each of the basis vectors if the basis is orthonormal
  - A Fourier transform is nothing but a change of basis

- In the case of the discrete Fourier transform,  $Ff = \hat{f}$ , and due to orthonormality  $F^T \hat{f} = f$