

# Lecture 24, Nov 3, 2022

## Heat Conduction in Cylinders and Spheres

- Consider a cylinder with a  $z$  axis and a radial axis  $r$ , with pipe length  $L$ 
  - For a long pipe  $\frac{dT}{dz} \ll \frac{dT}{dr}$  so we can assume 1D heat conduction
- We want to solve the heat conduction equation to get  $T(r)$
- Recall  $\frac{\partial}{\partial r} \left( r \frac{\partial T}{\partial r} \right) = 0$  at steady state, with boundary conditions  $T(r_1) = T_1, T(r_2) = T_2$ 
  - Integrate:  $r \frac{dT}{dr} = c_1 \implies \frac{dT}{dr} = \frac{c_1}{r}$
  - Integrate again:  $T(r) = c_1 \ln r + c_2$
  - Apply boundary conditions:
    - \*  $T_1 = c_1 \ln r_1 + c_2, T_2 = c_1 \ln r_2 + c_2$
    - \* Take the difference:  $T_1 - T_2 = c_1 \ln \frac{r_1}{r_2}$
    - \*  $c_1 = \frac{T_1 - T_2}{\ln \frac{r_1}{r_2}}$
    - \* Plug this back in and we get  $T_2 = \frac{T_1 - T_2}{\ln \frac{r_1}{r_2}} + c_2$  so  $c_2 = T_2 - \frac{T_1 - T_2}{\ln \frac{r_1}{r_2}} \ln r_2$
    - \* Plug back in and simplify:  $T(r) = \frac{T_1 - T_2}{\ln \frac{r_1}{r_2}} \ln(r) - \frac{T_1 - T_2}{\ln \frac{r_1}{r_2}} \ln r_2 + T_2$
    - \*  $T(r) = \frac{T_1 - T_2}{\ln \frac{r_1}{r_2}} \ln \frac{r}{r_2} + T_2$
- Consider heat transfer, which is constant at steady state
  - $\dot{Q}_{cond} = -kA_1 \frac{dT}{dr} \Big|_{r=r_1} = -kA_2 \frac{dT}{dr} \Big|_{r=r_2}$
  - $\frac{dT}{dr} = \frac{T_1 - T_2}{\ln \frac{r_1}{r_2}} \frac{1}{r}$
  - $\dot{Q}_{cond} = -k(2\pi r_1 L) \left( \frac{T_1 - T_2}{\ln \frac{r_1}{r_2}} \frac{1}{r_1} \right) = \frac{2\pi Lk}{\ln \frac{r_2}{r_1}} (T_1 - T_2)$
- Define the thermal resistance of a cylinder as  $R = \frac{T_1 - T_2}{\dot{Q}} = \frac{\ln \frac{r_2}{r_1}}{2\pi Lk}$
- For a sphere, we can do a similar derivation and get  $R = \frac{r_2 - r_1}{4\pi r_1 r_2 k}$

### Summary

For 1D heat conduction in a cylinder:

$$T(r) = \frac{T_1 - T_2}{\ln \left( \frac{r_1}{r_2} \right)} \ln \left( \frac{r}{r_2} \right) + T_2$$

which gives a thermal resistance of

$$R_{\text{cylinder}} = \frac{\ln \left( \frac{r_2}{r_1} \right)}{2\pi Lk}$$

For a sphere this is

$$R_{\text{sphere}} = \frac{r_2 - r_1}{4\pi r_1 r_2 k}$$

For heat convection and radiation, the equations are the same as the Cartesian case, but note areas are no longer constant

## Convection in Cylinders and Spheres

- Consider water in a pipe, with water  $T_{\infty,1}$  and inner heat transfer coefficient  $h_1$  and surrounding air  $T_{\infty,2}$  and outer  $h_2$
- For the total heat transfer we need to consider the convection from the water to the pipe, conduction through the pipe and convection to the outside air
- The main thing to watch out for is that the areas are not constant in cylindrical coordinates
- $R_{total} = \frac{1}{2\pi r_1 L h_1} + \frac{\ln \frac{r_2}{r_1}}{2\pi L k} + \frac{1}{2\pi r_2 L h_2}$