

# Lecture 18, Oct 20, 2022

## Heat Transfer

- Thermodynamics typically only deals with equilibrium/quasi-equilibrium processes; in reality we care about kinetics (i.e. we need to worry about time), so the rate of heat transfer matters
- In heat transfer we deal with a lot of rates
- Various applications:
  - Insulating buildings, HVAC systems
  - Electronics cooling
  - Manufacturing/industry

## Mechanisms of Heat Transfer

1. Conduction
  - Transfer of heat through a stationary medium, e.g. heat transfer through a metal, heat transfer through a window with an air gap
  - Driven by a temperature difference between two points in a stationary medium
2. Convection
  - Transfer of heat between a solid and surface and adjacent fluid that flows, e.g. moving air across a hot plate to cool it
  - Actually a combination of fluid mechanics and heat conduction
3. Radiation
  - Energy emitted by matter, e.g. the sun
  - Unlike the other forms, radiation can pass through a vacuum

## Heat Flux

- Defined as the heat transfer rate per unit area
- Flux is defined as  $\frac{\dot{Q}}{A}$ , with units of heat transfer rate per unit area ( $\text{W}/\text{cm}^2$ )
- How do we reduce heat flux?
  - Reduce  $\dot{Q}$  (less heat generation) – oftentimes not possible
  - Increase  $A$  (more area to dissipate heat)
- Size is important – due to the square-cube law, the specific surface area  $\frac{A}{V}$  goes down as an object gets larger
  - If heat generation is proportional to volume, now we have less area to transfer heat per unit of heat generation
  - Larger systems are generally harder to cool if heat generation is proportional to volume
- Heat sinks are designed to maximally increase surface area
- We can also increase the amount of airflow (increasing the effects of convection)
- Some fluids are more effective at convection, e.g. water cooling