

# Lecture 14, Oct 11, 2022

## Gibbs-Duhem Equation

- How do we evaluate  $g$  in terms of known quantities?
  - We want  $g(T, P)$  because in the end these are the only things we can directly measure
- $G = H - TS = U + PV - TS \implies dG = dU + PdV + VdP - TdS - SdT$ 
  - Using the Gibbs equation  $dU = TdS - PdV + gdm$  and substitute this in
  - $dG = TdS - PdV + gdm + PdV + VdP - TdS - SdT = gdm + VdP - SdT$
  - Since  $G = gm \implies dG = gdm + mdg \implies gdm + mdg = gdm + VdP - SdT$
  - $mdg = VdP - SdT \implies dg = vdP - sdP$ , known as the Gibbs-Duhem Equation

### Definition

The Gibbs-Duhem Equation:  $dg = vdP - sdT$

## Phase Equilibrium

- Intuitively as we heat the system the pressure should increase
  - Plotting  $P$  vs  $T$  gives us a line; every point along this line is an equilibrium state
  - For every  $P_{sat}$  saturation pressure we have a corresponding saturation temperature  $T_{sat}$
  - Can we derive this line?
- At equilibrium  $g_f = g_g$ ; suppose we change temperature by  $dT$  and pressure by  $dP$  and get a new equilibrium
  - At the new equilibrium  $g_f + dg_f = g_g + dg_g \implies dg_f = dg_g$
  - Using the Gibbs-Duhem equation:  $v_f dP - s_f dT = v_g dP - s_g dT$ 
    - \* Note  $dP$  and  $dT$  are the same for the liquid and gas
  - $\frac{dP}{dT} = \frac{s_g - s_f}{v_g - v_f}$  is the slope of our  $P$ - $T$  curve, however  $s_f, s_g$  are hard to determine
    - \* It's easier to work with  $h$  because it's the latent heat, which can be looked up
- We now want a relationship between  $h$  and  $s$ 
  - $h = u + Pv \implies dh = du + Pdv + vdP$
  - Using the Gibbs equation:  $Tds = du + Pdv \implies dh = Tds + vdP$
  - Since the system is in equilibrium,  $dP = dv = 0$  and  $dh = Tds, T = T_{sat}, P = P_{sat}$
  - $ds = \frac{dh}{T} \implies s_2 - s_1 = \int \frac{dh}{T} = \frac{h_2 - h_1}{T}$  since  $T$  is a constant
    - \* This makes sense because  $Q_{12} = h_2 - h_1$ , because entropy generation in this system can only be due to heat added, which goes directly to enthalpy

### Definition

The latent heat of vaporization  $h_{fg} = h_g - h_f$

This can be looked up in a table for specific substances

### Definition

The Clapeyron Equation (applies to any two phases):  $\frac{dP}{dT} = \frac{h_{fg}}{T(v_g - v_f)}$

- Note we never made any assumptions about the phases, so this equation applies for any two phases (e.g. liquid-solid, gas-solid)

## Liquid-Vapour Equilibrium

- If we assume that this is a liquid and gas, then we can assume  $v_f \ll v_g$
- Also assume the vapour is an ideal gas, so  $v_g = \frac{RT}{P}$
- Putting this back into the equation we get  $\frac{dP}{dT} = \frac{h_{fg}P}{RT^2}$
- Assume  $h_{fg}$  is constant, then  $\int \frac{dP}{P} = \frac{h_{fg}}{R} \int \frac{dT}{T^2}$
- $\ln P = -\frac{h_{fg}}{RT} + C$  is the Clausius-Clapeyron Equation

### Definition

The Clausius-Clapeyron Equation (only applies for liquid-vapour systems):  $\ln P = -\frac{h_{fg}}{RT} + C$

- This means  $P_{sat} = c \exp\left(-\frac{h_{fg}}{RT_{sat}}\right)$
- If we know one state, we can calculate the entire curve
  - e.g. for water at  $P_{sat} = 1\text{atm}$ ,  $T_{sat} = 100^\circ\text{C}$ , so we can calculate  $c$  to get the entire curve
- Example: in a pressure cooker  $P_{sat}$  is high, so  $T_{sat}$  is also high and cooks the food faster

## Solid-Liquid Equilibrium

- Denote solid phase by subscript  $s$ , so  $\frac{dP}{dT} = \frac{h_{sf}}{T(v_f - v_s)}$  where  $h_{sf}$  is the latent heat of fusion
  - Is this slope greater or less than zero?
  - $v_f - v_s$  is the only thing that can be negative
- Suppose we have a liquid and we put a solid in it, which sinks to the bottom, then  $\rho_s > \rho_f \implies v_s < v_f$  and  $v_f - v_s > 0$ 
  - For most solids, they are denser than their liquid counterparts, so  $\frac{dP}{dT} > 0$
- One big exception is water, which has  $\rho_f > \rho_s \implies \frac{dP}{dT} < 0$
- For most solids, the separation between solid and liquid and liquid and vapour both have positive slopes on a  $P$ - $T$  diagram
  - The solid-vapour boundary also has a positive slope
- We can have phase transitions across any of the 3 boundaries
- The point at which all 3 boundaries meet is the *triple point*, the point where liquid, solid, and vapour are in equilibrium
  - At the triple point, we can have boiling and freezing at the same time!
- For water this is at  $(0.01^\circ\text{C}, 611.73\text{Pa})$
- The triple point is *invariant*, so we can use it for calibration of instruments
- For water/ice, if we increase the pressure, the melting point decreases
  - This is why if we apply pressure on ice, the ice around that pressure point melts (regelation)
  - This is also how skates work
- If we want to dry something, we can either increase the temperature (oven drying), or decrease the pressure (vacuum drying)
  - However both of these methods don't work well for delicate things like cells
  - Freeze drying decreases the temperature first, and then decrease the pressure; the moisture sublimates directly and delicate structures are preserved due to the freezing

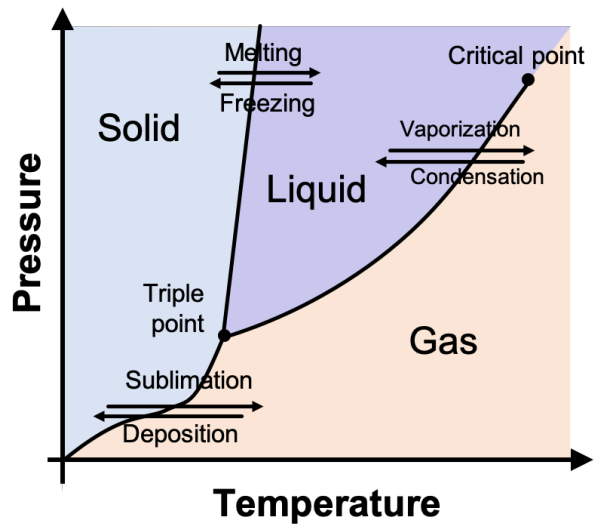


Figure 1: Phase diagram with triple point

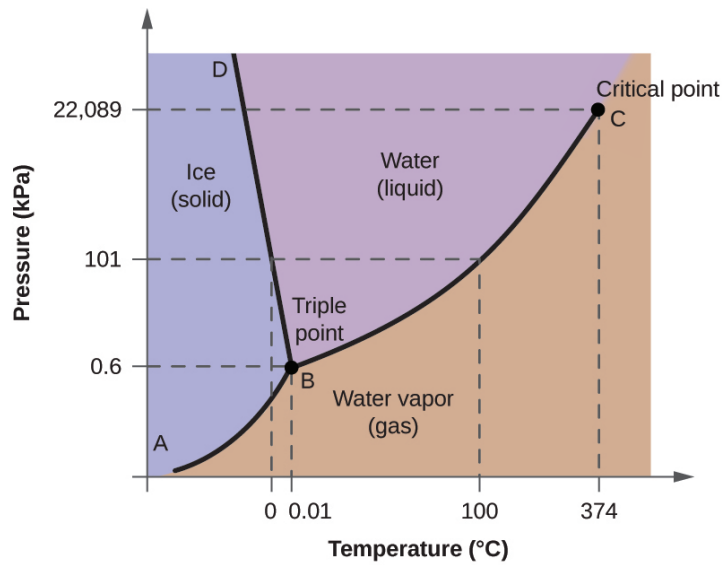


Figure 2: Phase diagram of water